

## JUNIOR RULES | SATURDAY HARDBALL YEAR 5&6

*Please ensure that all team coaches, managers and players are familiar with these rules. It is the expectation that these games will be played to promote participation and Fair Play.*

- Teams are to be 8-a-side
  - Hours of play shall be Saturdays 9.00am to 11.00am
  - Games shall be played as 20 overs per innings
  - Pitches are to be 16 metres
  - Boundaries are to be 35 metres (measured from batter's end stumps)
1. Hours and format
    - Hours of play shall be Saturdays 9.00am to 11.00am.
    - In all games, each innings shall consist of 20 overs and players should be encouraged to move quickly between overs.
    - Any team which arrives late will forfeit one over from their batting innings for every three minutes after 9am.
    - The period between innings shall not be more than five minutes.
    - The first innings should take no longer than 60 minutes, i.e. completed by 10.00am.
    - Drinks breaks may be agreed between the two coaches but are not a requirement.
  2. Pitch and Boundaries
    - The length of any pitch shall not exceed 16 metres.
    - Teams are to bowl from one end, one marked (painted) crease being used, and the second crease marked with chalk.
    - Boundaries are to be 35 metres (measured from batter's end stumps) and marked with cones.
  3. Equipment
    - The ball to be used is a 142-gram Kookaburra two-piece leather cricket ball.
    - Protective gear is required:
      - It is mandatory that all players wear shoes
      - Batters must wear batting pads, batting gloves, box (for boys) and helmets.  
**Helmets are now mandatory for all batters.**
      - All wicket-keepers standing up to the wickets must wear an approved full-face helmet.
  4. Batting
    - No LBWs shall apply
    - Players bat in pairs for **five overs**. Coaches and managers, through mutual agreement, can arrange that players get an even share of the strike.
    - Batters can get out, but are not dismissed. Any wicket sees a reduction in the batter's score of **three runs** and the batter changes end.
    - The minimum individual score is **zero**, there are no negative scores. If a batsman is on zero, they do not go into negatives if they are dismissed whilst on that score.

- When calculating a partnership score, the individual scores are to be added together. The final team score is taken by adding together the four partnership totals.
- Dismissals made when a batsman was on zero are **not** taken away from the team total.

#### 5. Bowling and fielding

- All bowling is to take place from one end only.
- Run ups for bowlers should not exceed more than 10 meters.
- An over shall consist of six balls.
- Wides and no-balls are to be re-bowled up to **a maximum of eight balls** per over including wides and no-balls.
- Every player must bowl two overs, including the wicket-keeper, before any bowler can bowl their third over.
- No bowler shall bowl more than three overs.
- No fielder is to stand within ten metres of the batsman except for the wicket-keeper and off-side slip fieldsmen.
- No more than three fielders are permitted on the leg-side. Fielders are not required to rotate between overs but coaches are encouraged to do so.

#### 6. Extras and Dead Ball

- A batter may run on a wide. The wide and any runs taken off it are recorded as extras. If a ball signalled wide crosses the boundary it will be scored as five extras.
- If a ball bounces **more than once** before the batting crease (popping crease), it is declared a no-ball. It will be scored as one run under extras. For no-balls a run is added to the score under extras, and any resulting runs off the bat are credited as runs to the batter.
- If a ball delivered by a bowler, excluding a spinner, passes or would have passed over the shoulder of the batter standing in their normal batting stance, the square-leg umpire shall call and signal no-ball.
- If a full-pitched ball, irrespective of pace, passed or would have passed on the full above waist-height of the batter standing in their normal stance at the crease, the square-leg umpire shall call and signal no-ball.
- Dead ball will be signalled if, in the opinion of the umpire, a delivery has deviated off the edge of an artificial pitch or any other obstruction (e.g. burnt hole in the matting, stone on the pitch). No runs or extras shall be credited, and the ball will be re-bowled. It will not count towards the maximum eight balls over an over.
- A dead ball cannot be a wide; i.e. you cannot score any runs from a dead ball.
- A ball returned from a fielder back to the wickets (either end) that hits the edge of the concrete and is deemed to be unfair because it deviates in an awkward or dangerous angle, the umpire shall call dead ball, and any runs scored after that call will not count. Any runs scored prior to the call, including the run being completed when the call is made, will count.

#### 7. Rain Rule

- Play will not commence in rain, and if players should leave the field after the start of play because of the weather, play will not recommence until the rain has stopped or

both captains agree to play on. There should not be any pressure placed on captains to continue playing in rain. Player welfare must come first.

8. Scoring

- Results are to be submitted via CricHQ. The team named first on the draw is urged to do this.
- Scorebooks or tablets are to be scrupulously maintained with full names written and cross-checked by both teams. Scorers should receive training in this to ensure accuracy.
- Northern Districts Cricket can provide free CricHQ training for scorers and administrators. Please contact [competitions@ndca.co.nz](mailto:competitions@ndca.co.nz) for more details.

9. Other

- Venues may not be changed without the consent of competition administration.
- If a player changes sides during the season, a letter of release will be required from the team the player has started with.
- Complaints must be sent in writing to competition administration within 72 hours of the conclusion of the game.
- Any defaults must be notified to competition administration and opposing team as soon as possible.
- No alcohol is to be consumed on school grounds.